

CITY OF PALM DESERT STAFF REPORT

MEETING DATE: August 22, 2024

PREPARED BY: Anthony J. Mejia, City Clerk

SUBJECT: APPOINTMENTS TO THE MOBILE HOME PARK RENT REVIEW BOARD

RECOMMENDATION:

Appoint Jann Buller, Andrew Firestine, and John Greenwood to the Mobile Home Park Rent Review Board for a one-year term, ending June 30, 2025.

BACKGROUND/ANALYSIS:

Pursuant to Palm Desert Municipal Code Chapter 9.50, a Mobile Home Park Rent Review Board (the Board) is responsible for receiving, investigating, hearing, and determining petitions of landlords for hardship adjustments of rent and interpretations of Chapter 9.50, Mobile Home Park Rent Review. The Board is composed of three members, with up to two alternate members, and their decisions are final. In the past 14 years, no petitions have been filed that necessitated convening the Board.

On July 10, 2024, the City received a "*Petition for Interpretation Application*" requesting the City Attorney's interpretation of Chapter 9.50. In consultation with the City Attorney, it may be necessary to convene the Board for interpretation and determination. Currently, the Board is vacant. Due to the potential urgency and limited scope of the Board, staff reached out to the City Council Ad Hoc Committee on Boards and Commissions, consisting of Councilmember Kelly and Mayor Pro Tem Harnik, who expressed support for a proposal to waive interviews and appoint two members of the Housing Commission and one member of the Planning Commission for shortened terms through June 30, 2025. If there are delays in considering the petition, the City Council may be requested to extend the terms of appointment.

City staff reached out to several members to solicit volunteers to serve on the Board. Jann Buller and Andrew Firestine, of the Housing Commission, and John Greenwood, of the Planning Commission, agreed to serve if appointed.

Legal Review:

This report has been reviewed by the City Attorney's office.

FINANCIAL IMPACT:

There is no financial impact associated with this action.